



Horningsham Primary School

Maths Planning

Year 1



PROGRAMME OF STUDY

Number and Place Value	<ul style="list-style-type: none"> count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least read and write numbers from 1 to 20 in numerals and words. 	<ul style="list-style-type: none"> Children should practise counting (1, 2, 3), ordering (first, second, third), or to indicate a quantity (3 apples, 2 centimetres), including solving simple concrete problems, until they are fluent. They should begin to recognise place value in numbers beyond 20 by reading, writing, counting and comparing numbers up to 100, supported by concrete objects and pictorial representations. They should practise counting as reciting numbers and counting as enumerating objects, and counting in ones, twos, fives and tens from different multiples to develop their recognition of patterns in the number system (odd and even numbers). They connect these patterns with objects and with shapes, including through varied and frequent practice of increasingly complex questions. They recognise and create repeating patterns with objects and with shapes.
Addition and Subtraction	<ul style="list-style-type: none"> read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$. 	<ul style="list-style-type: none"> Children should memorise and reason with number bonds to 10 and 20 in several forms ($9 + 7 = 16$; $16 - 7 = 9$; $7 = 16 - 9$). They should realise the effect of adding or subtracting zero. This establishes addition and subtraction as related operations. Children should combine and increase numbers, counting forwards and backwards. They should discuss and solve problems in familiar practical contexts, including using quantities. Problems should include the terms put together, add, altogether, total, take away, distance between, more than and less than, so that pupils develop the concept of addition and subtraction and are enabled to use these operations flexibly.
Multiplication & Division	<ul style="list-style-type: none"> solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. 	<ul style="list-style-type: none"> Through grouping and sharing small quantities, children should begin to understand: multiplication and division; doubling numbers and quantities; and finding simple fractions of objects, numbers and quantities. They should make connections between arrays, number patterns, and counting in twos, fives and tens.
Fractions	<ul style="list-style-type: none"> recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. 	<ul style="list-style-type: none"> Children should be taught half and quarter as 'fractions of' discrete and continuous quantities by solving problems using shapes, objects and quantities. For example, they could recognise and find half a length, quantity, set of objects or shape. Children connect halves and quarters to the equal sharing and grouping of sets of objects and to measures, as well as recognising and combining halves and quarters as parts of a whole.

Measurement	<p>Compare, describe and solve practical problems for:</p> <ul style="list-style-type: none"> lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] mass/weight [for example, heavy/light, heavier than, lighter than] capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] time [for example, quicker, slower, earlier, later] measure and begin to record the following: <ul style="list-style-type: none"> lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) recognise and know the value of different denominations of coins and notes sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] recognise and use language relating to dates, including days of the week, weeks, months and years tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. 	<ul style="list-style-type: none"> The pairs of terms mass and weight, volume and capacity, are used interchangeably at this stage. Children should move from using and comparing different types of quantities and measures using non-standard units, including discrete (e.g. counting) and continuous (e.g. liquid) measures, to using manageable common standard units. In order to become familiar with standard measures, children begin to use measuring tools such as a ruler, weighing scales and containers. Children should use the language of time, including telling the time throughout the day, first using o'clock and then half past.
Geometry: Position & Direction	<ul style="list-style-type: none"> describe position, direction and movement, including whole, half, quarter and three-quarter turns. 	<ul style="list-style-type: none"> Children should use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside. Children should make half, quarter and three- quarter turns and routinely make these turns in a clockwise direction.
Geometry: Properties of Shapes	<ul style="list-style-type: none"> recognise and name common 2-D and 3-D shapes, including: <ul style="list-style-type: none"> 2-D shapes [for example, rectangles (including squares), circles and triangles] 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]. 	<ul style="list-style-type: none"> Children should handle common 2D and 3D shapes, naming these and related everyday objects fluently. They should recognise these shapes in different orientations and sizes, and know that rectangles, triangles, cuboids and pyramids can be different shapes.

Place value (within 10)

Addition and subtraction (within 10)

SMALL STEPS

Step 1	Sort objects
Step 2	Count objects
Step 3	Count objects from a larger group
Step 4	Represent objects
Step 5	Recognise numbers as words
Step 6	Count on from any number
Step 7	1 more
Step 8	Count backwards within 10

Step 9	1 less
Step 10	Compare groups by matching
Step 11	Fewer, more, same
Step 12	Less than, greater than, equal to
Step 13	Compare numbers
Step 14	Order objects and numbers
Step 15	The number line

Step 1	Introduce parts and wholes
Step 2	Part-whole model
Step 3	Write number sentences
Step 4	Fact families – addition facts
Step 5	Number bonds within 10
Step 6	Systematic number bonds within 10
Step 7	Number bonds to 10
Step 8	Addition – add together

Step 9	Addition – add more
Step 10	Addition problems
Step 11	Find a part
Step 12	Subtraction – find a part
Step 13	Fact families – the eight facts
Step 14	Subtraction – take away/cross out (How
Step 15	Take away (How many left?)
Step 16	Subtraction on a number line
Step 17	Add or subtract 1 or 2

Step 1	Recognise and name 3-D shapes
Step 2	Sort 3-D shapes
Step 3	Recognise and name 2-D shapes
Step 4	Sort 2-D shapes
Step 5	Patterns with 2-D and 3-D shapes

Number

Place value (within 20)

Number

Addition and subtraction (within 20)

Number

Place value (within 50)

Measurement

Length and height

Measurement

Mass and volume

SMALL STEPS

Step 1	Count within 20
Step 2	Understand 10
Step 3	Understand 11, 12 and 13
Step 4	Understand 14, 15 and 16
Step 5	Understand 17, 18 and 19
Step 6	Understand 20
Step 7	1 more and 1 less
Step 8	The number line to 20
Step 9	Use a number line to 20
Step 10	Estimate on a number line to 20
Step 11	Compare numbers to 20
Step 12	Order numbers to 20

Step 1	Add by counting on within 20
Step 2	Add ones using number bonds
Step 3	Find and make number bonds to 20
Step 4	Doubles
Step 5	Near doubles
Step 6	Subtract ones using number bonds
Step 7	Subtraction – counting back
Step 8	Subtraction – finding the difference
Step 9	Related facts
Step 10	Missing number problems

Step 1	Count from 20 to 50
Step 2	20, 30, 40 and 50
Step 3	Count by making groups of tens
Step 4	Groups of tens and ones
Step 5	Partition into tens and ones
Step 6	The number line to 50
Step 7	Estimate on a number line to 50
Step 8	1 more, 1 less

Step 1	Compare lengths and heights
Step 2	Measure length using objects
Step 3	Measure length in centimetres

Step 1	Heavier and lighter
Step 2	Measure mass
Step 3	Compare mass
Step 4	Full and empty
Step 5	Compare volume
Step 6	Measure capacity
Step 7	Compare capacity

Summer term	<div>Number</div> <div>Multiplication and division</div> <div>VIEW</div>	<div>Number</div> <div>Fractions</div> <div>VIEW</div>	<div>Geometry</div> <div>Position and direction</div> <div>VIEW</div>	<div>Number</div> <div>Place value (within 100)</div> <div>VIEW</div>	<div>Measurement</div> <div>Money</div> <div>VIEW</div>	<div>Measurement</div> <div>Time</div> <div>VIEW</div>	Consolidation